

# APPENDIX A1

## IPSC Shotgun Match Levels

(\*) **Requirements - must be met.**

(\*\*) **Recommendations - should be met but all are not absolutely necessary for attaining the level .**

### LEVEL I Match

Requirement:(\*)

Must follow IPSC rules

Match Director

Range Master

Recommendations:(\*\*)

The Range Master should be approved by the regional directorate

Minimum of 40 rounds

Minimum of 2 stages

Minimum of 10 competitors

Competitors must be individual members of their IPSC Region of residence

Course of Fire approval by local delegate

Chronograph

Match Rating: 1 point

### LEVEL II Match

Requirements:(\*)

Must follow IPSC rules

Competitors must be IPSC members

Match Director

Range Master

Certified officials

Competitors must be individual members of their IPSC Region of residence

Course of Fire approval by local delegate

Recommendations:(\*\*)

The Range Master should be approved by the regional directorate

Minimum of 75 rounds

Minimum of 5 stages

Minimum of 50 competitors

Chronograph

Match Rating: 2 points

### LEVEL III Match

Requirements:(\*)

Must follow IPSC rules

Competitors must be individual members of their IPSC Region of residence

One NROI or IROA Official per stage

Match Director

Range Master

The Range Master must be approved by the regional directorate

Course of Fire approval by local delegate

Course of Fire approval by IPSC committee

International Sanctioning

Inclusion in the IPSC match calendar

Chronograph

Three month advance registration and inclusion in the International Match Calendar

Recommendations:(\*\*)

Minimum of 100 rounds

Minimum of 10 stages

Minimum of 100 competitors

Post match reports to IROA

Match Rating: 3 points

# APPENDIX A1

## IPSC Shotgun Match Levels

### LEVEL IV Match

Requirements:(\*)

World Assembly approval on a 3 year cycle:

- Pan American Championship / African Championship
- Austral Championship / World Shoot
- European Championship

Must follow IPSC rules

Competitors must be individual members of their IPSC Region of residence

Certified officials

One NROI or IROA Official per stage

Match Director

Range Master

The Range Master must be approved by the regional directorate

The Range Master must be approved by IROA

Course of Fire approval by IPSC committee

International Sanctioning

Inclusion in the IPSC match calendar

Post Match Reports from Range Master to IROA

Chronograph

Three month advance registration and inclusion in the International Match Calendar

Recommendations:(\*\*)

Minimum of 200 rounds

Minimum of 20 stages

Minimum of 150 competitors

Match Rating: 4 points

### LEVEL V Match (type: World Shoot)

Requirements: (\*)

World Assembly approval on 3 year cycle

Must follow IPSC rules

Competitors must be individual members of their IPSC Region of residence

Certified officials

One NROI or IROA Official per stage

Match Director

Range Master

The Range Master must be approved by the regional directorate

The Range Master must be approved by IROA

Course of Fire approval by IPSC committee

International Sanctioning

Inclusion in the IPSC match calendar

Post Match Reports from Range Master to IROA

Chronograph

Recommendations:(\*\*)

Minimum of 250 rounds

Minimum of 25 stages

Minimum of 250 competitors

Match Rating: 5 points

# APPENDIX A2

## IPSC SHOTGUN

### RECOGNITION

Prior to a competition, match organisers may specify the recognized Divisions in a match or tournament.

In the absence of any restriction competitions shall recognise Divisions and Categories based on the number of registered competitors who actually complete the match as follows, based on the following criteria:

#### 1. Divisions

Level III - Minimum of 10 competitors per Division  
Level IV & V - Minimum of 20 competitors per Division

#### 2. Categories

Division status must be achieved before Categories are recognized

All Levels A minimum of 5 competitors per Division Category (see approved list below)

#### 3. Team Categories

IPSC matches may recognize the following for team awards:

- (a) Regional teams by Division
- (b) Regional teams by Division for Ladies Category
- (c) Regional teams by Division for Junior Category

#### 4. Non-Team Categories

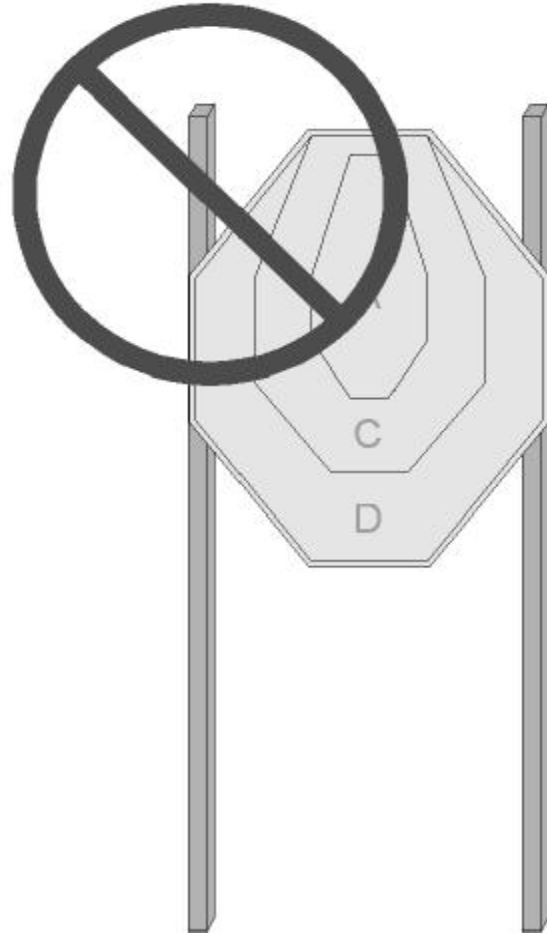
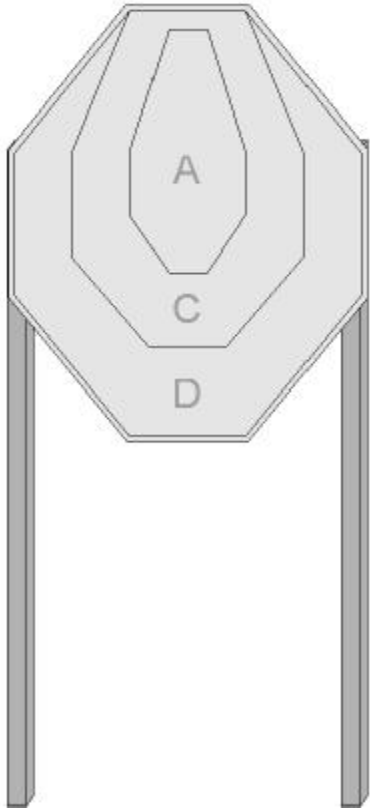
Categories approved for recognition are as follows:

- (a) Lady
- (b) Junior - Competitors who are under the age of 21 on the first day of the match..
- (c) Senior - Competitors who are over the age of 50 on the first day of the match..
- (d) Super Senior - Competitors who are over the age of 60 on the first day of the match..

## APPENDIX B1

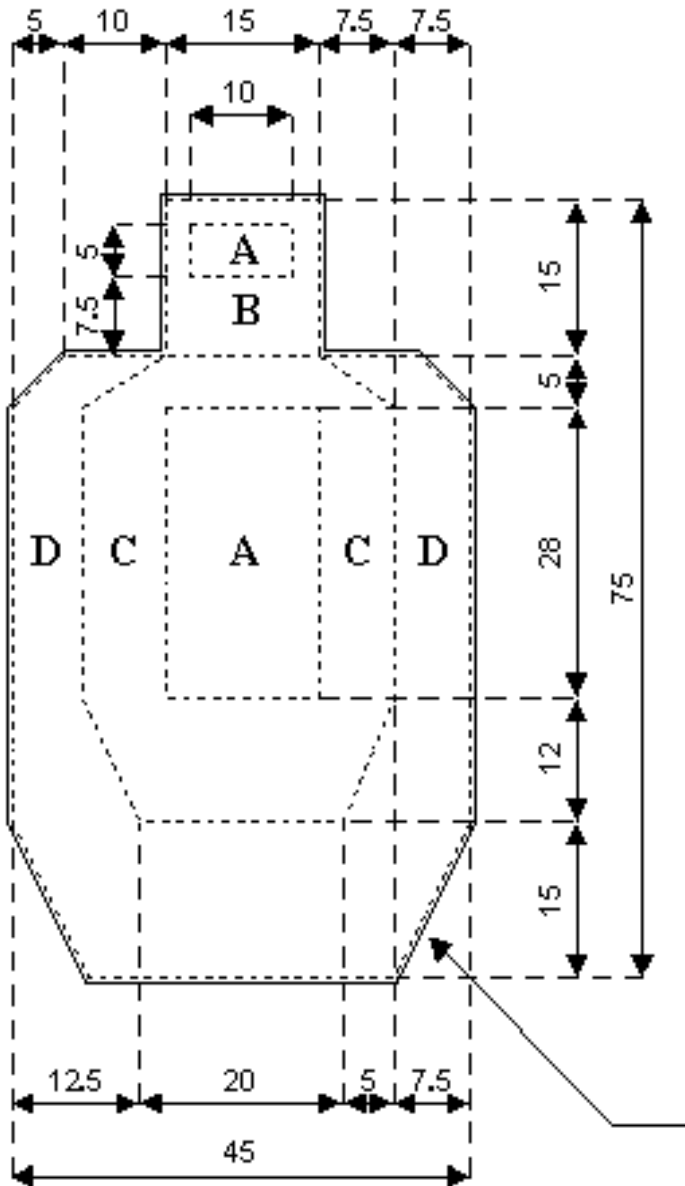
### TARGET PRESENTATION

Cutting the tops off the stakes provides an improved visual appearance.



## APPENDIX B2

### IPSC METRIC TARGET



All measurements are in centimetres

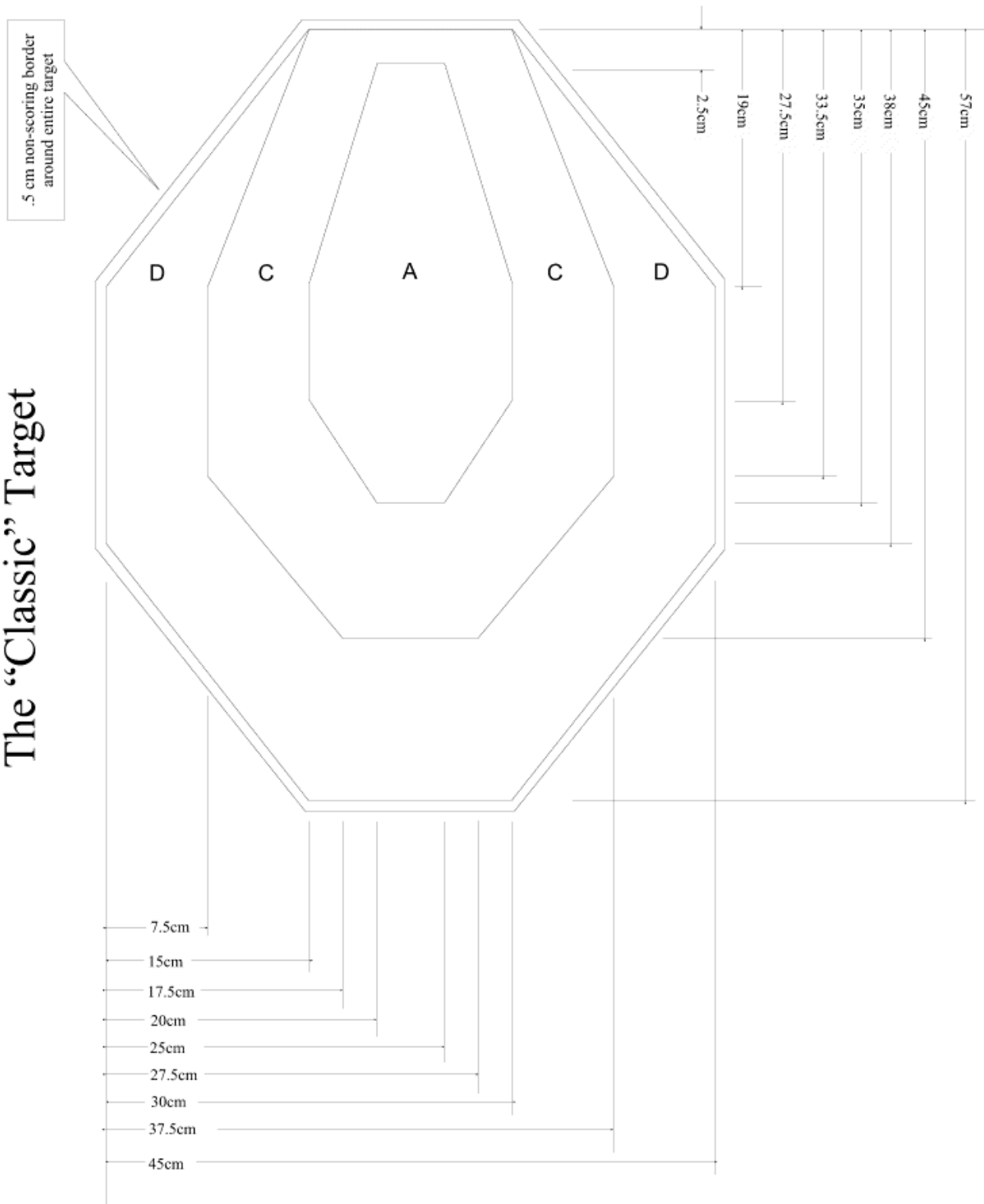
0.5cm non-scoring border around the entire target

#### Shotgun Scoring:

- Zone A : 5 Points**
- Zone B : 4 Points**
- Zone C : 4 Points**
- Zone D : 2 Points**

# International Practical Shooting Confederation

## The "Classic" Target



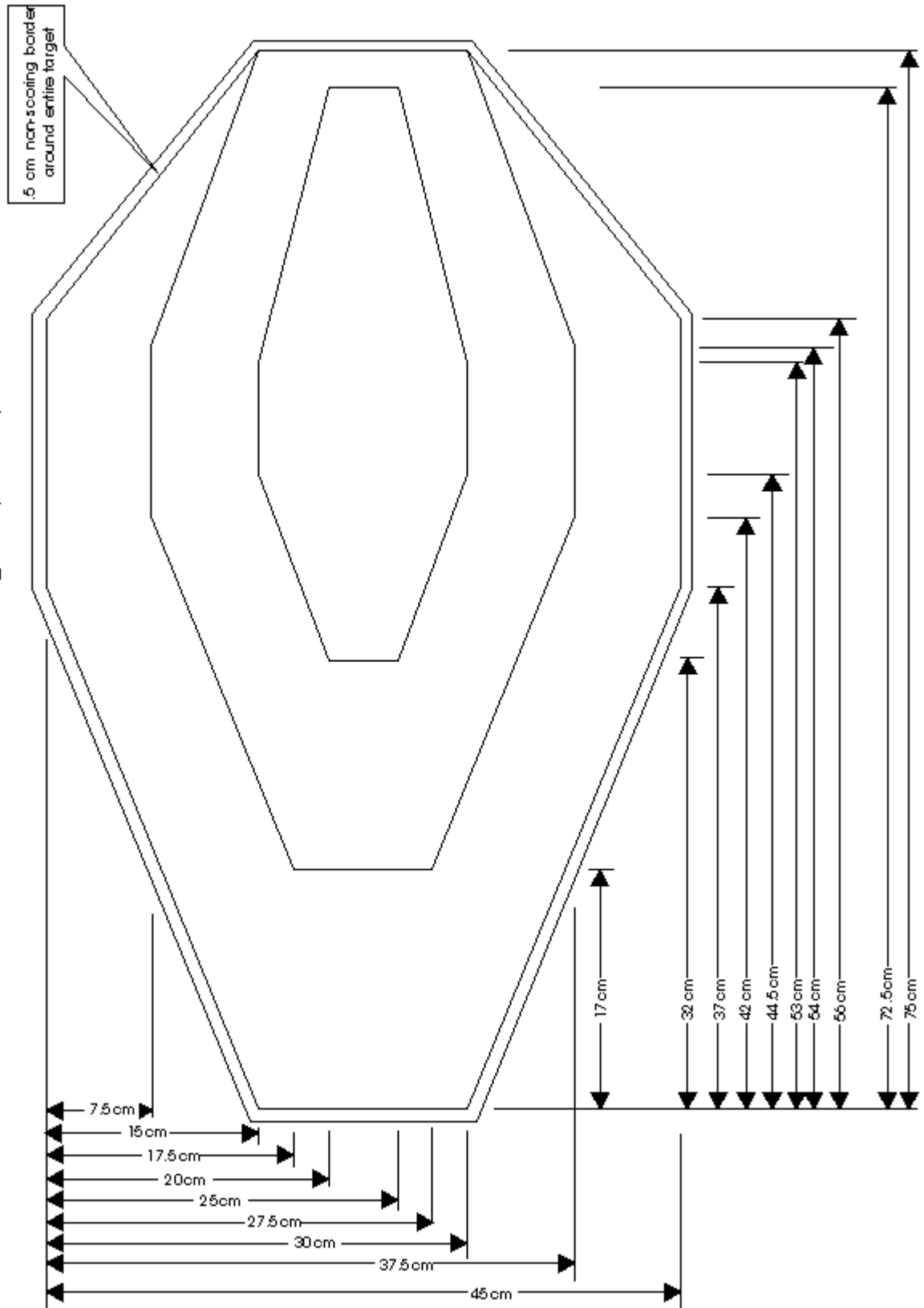
### APPENDIX B3

**SG SCORING:**  
**Zone A : 5 Points**  
**Zone C : 4 Points**  
**Zone D : 2 Points**

# International Practical Shooting Confederation The Universal Target (Rifle)

## APPENDIX B4 UNIVERSAL RIFLE TARGET

**SG SCORING:**  
**Zone A : 5 Points**  
**Zone C : 4 Points**  
**Zone D : 2 Points**



# IPSC A4/A TARGET

### SCORING:

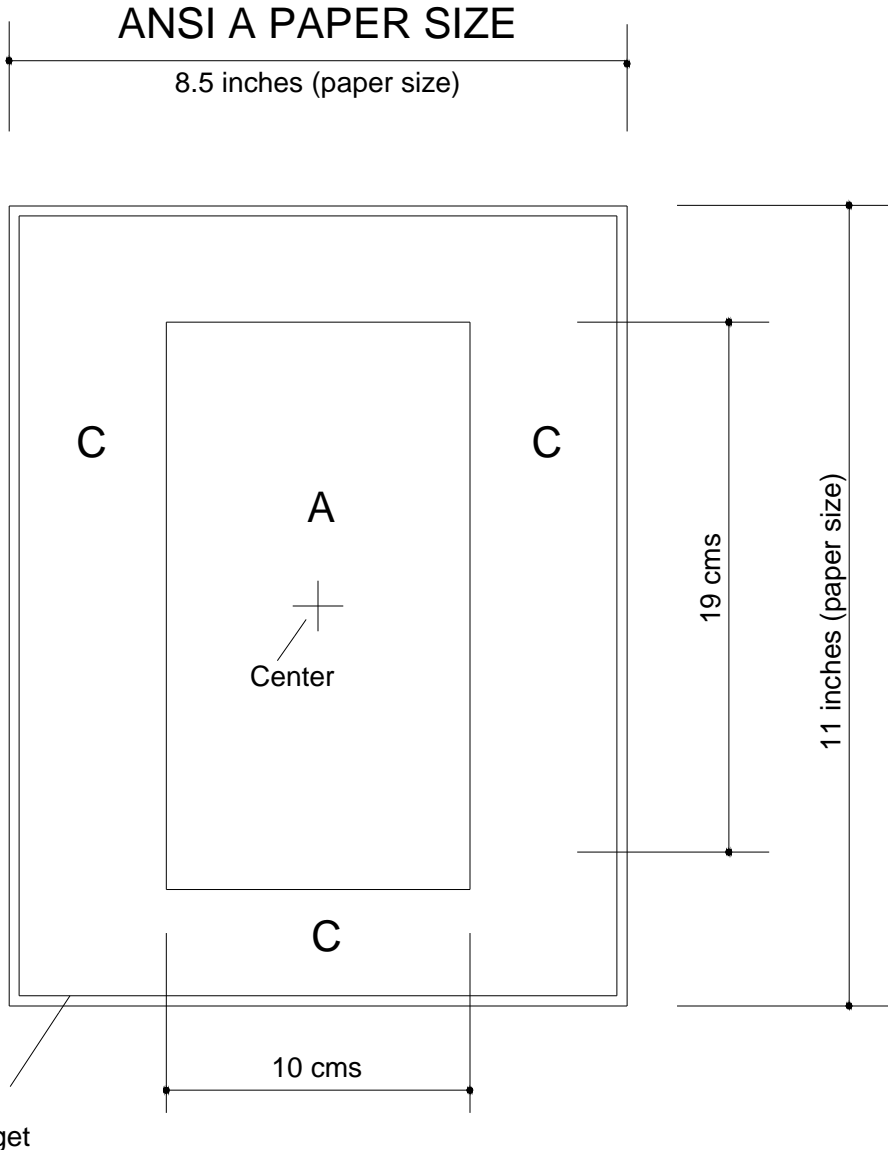
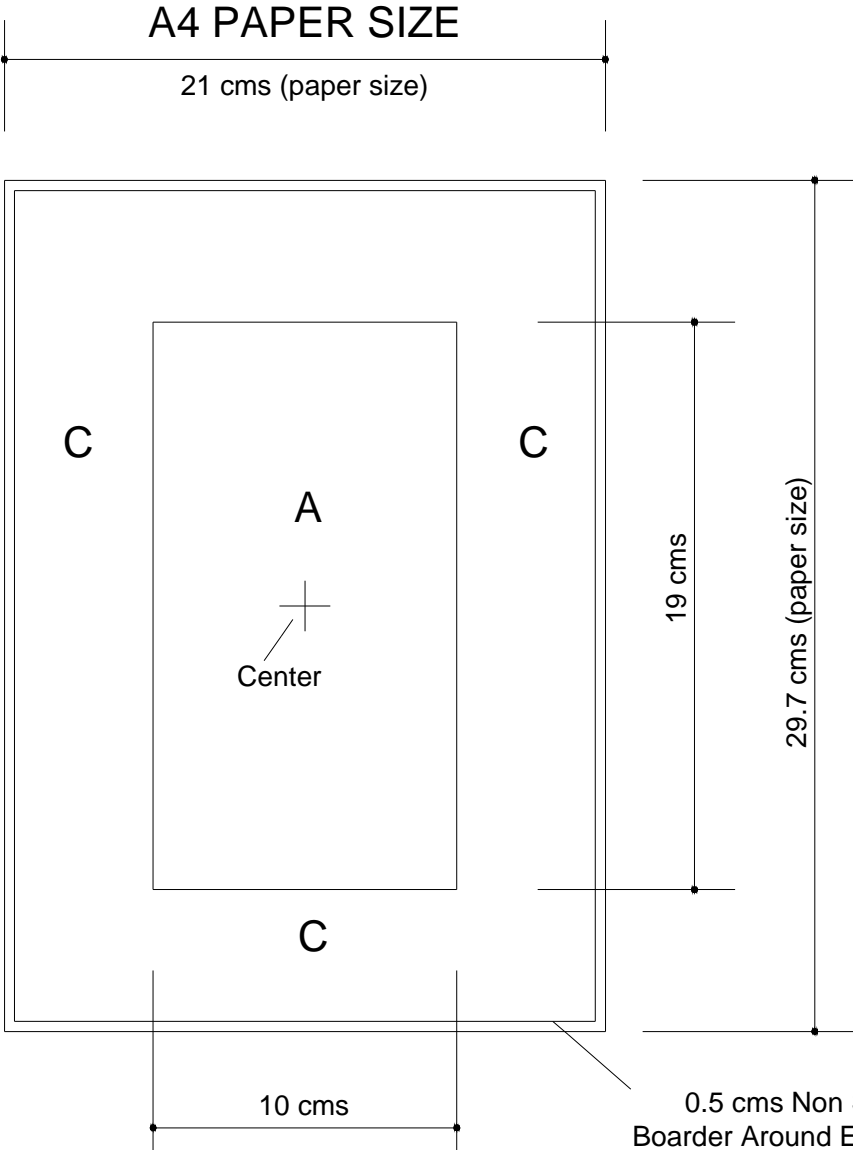
MAJOR MINOR

Zone A : 5 Points, 5 Points

Zone C : 4 Points, 3 Points

### Note:

The center of the A Zone is positioned exactly over the center of the paper being used



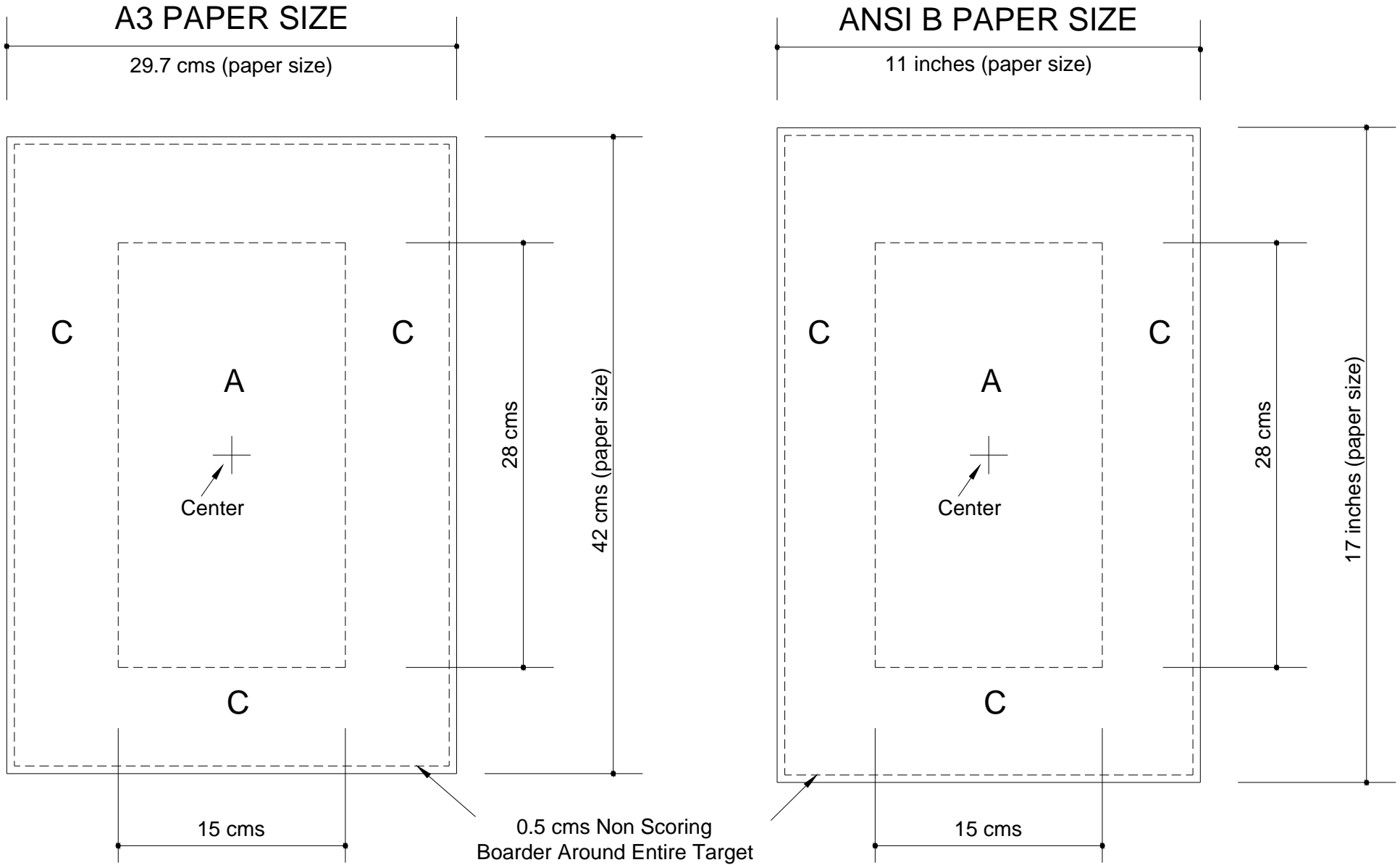
**SCORING:**

MAJOR MINOR  
Zone A : 5 Points, 5 Points  
Zone C : 4 Points, 3 Points

# IPSC A3/B TARGET

**Note:**

The center of the A Zone is positioned exactly over the center of the paper being used



# APPENDIX C1

## IPSC SHOTGUN

AS AT 12 May 2003 STILL TO BE REVISED

### Calibration And Testing Of Poppers And Plates

The Range Master shall make arrangements prior to commencement of a match so as to be satisfied that all poppers and plates will fall when properly hit.

The Range Master shall designate a specific shotgun and a specific supply of ammunition as well as an official to act as testing officer, who shall be responsible to perform the tests on poppers and plates where he considers it necessary. Testing is only likely to be necessary on longer distance targets or for targets that are in the close proximity to penalty targets. In the former case to ascertain that they will properly fall when hit and in the latter to confirm that it is indeed possible to shoot the scoring target without incurring a penalty because of the spread pattern of the shot.

For the purpose of expediency in larger competitions, the officiating Range Master may designate more than one official and multiple shotguns and supplies of ammunition for this purpose.

The calibration or test zone for unobstructed poppers is as follows:

Pepper poppers and mini pepper poppers - the partial circle consisting of the area between the horizontal line connecting the upper corners and the horizontal line connecting the lower corners (a circle with flat sides at the top and bottom).

Classic poppers and mini classic poppers - the partial circle consisting of the area above the horizontal line connecting the lower corners ( a circle with a flat side on the bottom).

The calibration or test zone for unobstructed plates is as follows:

The centre of the plate.

For any popper or plate that is in close proximity to penalty targets then a test shot should be fired to determine that the target can be knocked down without incurring penalty. If, in the opinion of the testing official, a failed attempt was as a result of poor marksmanship or insufficient allowance for the spread of shot then 2 additional shots shall be fired, both of which must be successful else the target, or the penalty target must be moved until a successful test is accomplished.

The calibration procedure for both poppers and plates is as follows:

Set the targets so that a hit striking within the calibration zone of the target with the designated ammunition knocks it down. It may be that not all of the shot pattern hits the target but the centre of the pattern should approximately strike the centre of the zones described above.

In cases where proper calibration is brought into question, visually inspect the target for obstructions that may have prevented proper operation. Then, if no obstruction is found, calibrate the target using the above procedure. In cases where the target falls when struck within the calibration zone, the target is deemed to be properly tested and calibrated.

If, during a course of fire, an unobstructed target does not fall when properly struck in the calibration zone as described, there are three possible scenarios:

1. The competitor re-shoots the target and knocks it down. This results in no further action being required. The stage is scored as it stands.
2. The competitor does not re-shoot the target and does not question the calibration. This results in no further action and the stage is scored as it stands.

3. The competitor does not re-shoot the target but advises that they want the target calibration checked at this point, the range official shall require that the target be calibrated. Note that the target may not be moved from the position or condition when the competitor finished the course of fire. If for any reason it is disturbed prior to re-calibration, the competitor must re-shoot the stage. Failing this, when the official properly hits the target as specified above, and it falls, the stage is scored as shot with appropriate misses for the target. If the target does not fall when properly hit by the official, it must be re-calibrated and the competitor shall re-shoot the course of fire. All calibration checks shall be conducted from the closest possible point (directly up range) where a competitor could shoot at the target.

For targets in close proximity to penalty targets and where a penalty target is struck down then the procedure will be as laid down in section 9.6 of the rules. The Chief Range officer or Range Master may, in their absolute discretion, decide to test the achievability to shoot the scoring target without penalty. They may decide to exclude a hit on a penalty target from the stage score but no re-shoot will be given. The ruling will be final. No further appeal or protests will be allowed with respect to the scoring decision.

Test gun specification:

Maximum barrel length – 63.5 cms (25 inches).  
True cylinder or open choked barrel.  
Any action type.

Test cartridge specification:

**For Birdshot Stages**

Power factor – 520 or just over

(this will typically equate to a cartridge of 28gr (1 ounce) shot weight at 1200 fps)

Birdshot - no. 7 or 7 ½ or local equivalent.

**For Buckshot Stages**

Buckshot – OO or SG or local equivalent (factory ammunition)

**For Slug Stages**

Power factor – 520 (minimum)

# APPENDIX C2

## IPSC POPPERS

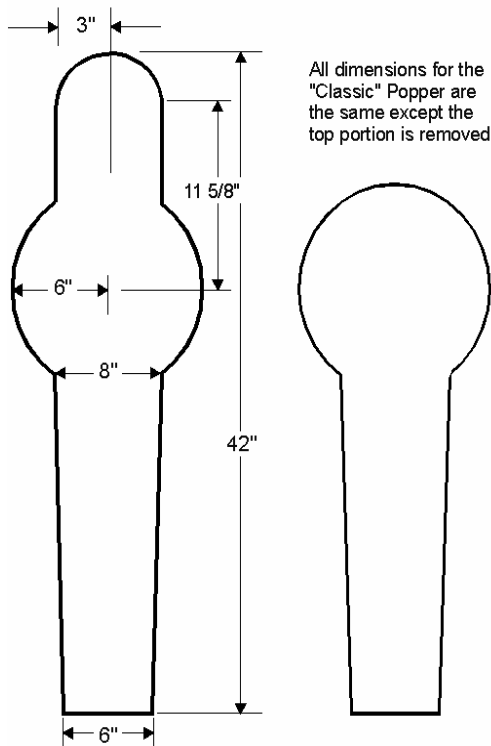
Scoring value: 5 points. Penalty value: -10points. **In order to enhance course design, it is permissible to have a small number of Metal targets score double value for a hit or a miss in this discipline. Any such targets must be clearly pointed out in the stage briefing and must have been approved during the course review process.**

There are two versions of Poppers: the Pepper Popper and the Classic Popper. These versions may be included together in the same stage and may be used on their own in a course of fire or in conjunction with either metal plates or IPSC paper/card targets or both.

Scoring Poppers shall be a solid colour.

Poppers used as penalty targets must be clearly marked or of a solid colour different from scoring targets.

Penalty Poppers need to fall to incur a penalty.



All dimensions for the "Classic" Popper are the same except the top portion is removed

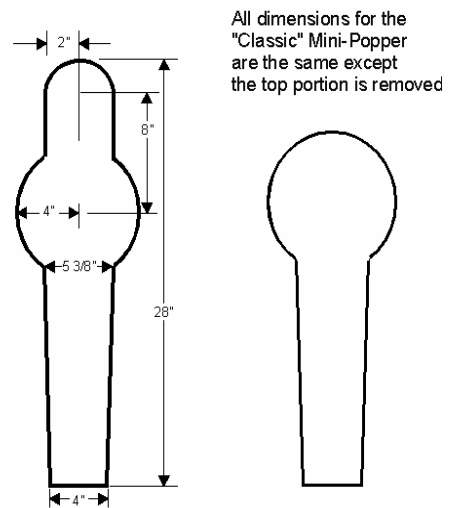
**PEPPER  
POPPER**

**CLASSIC  
POPPER**

**Pepper Poppers & "Classic" Poppers**

Scoring value: 5 or 10 points

Penalty value: -10 or -20 points



All dimensions for the "Classic" Mini-Popper are the same except the top portion is removed

**MINI-  
POPPER**

**MINI-  
CLASSIC**

## APPENDIX C5

# METAL PLATES

Scoring value: 5 points. Penalty value: -10points. **In order to enhance course design, it is permissible to have a small number of Metal targets score double value for a hit or a miss in this discipline. Any such targets must be clearly pointed out in the stage briefing and must have been approved during the course review process.**

Plates may be used on their own in a course of fire.

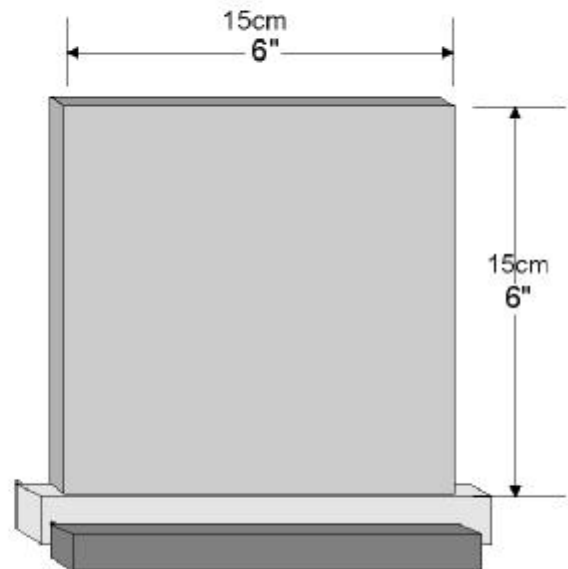
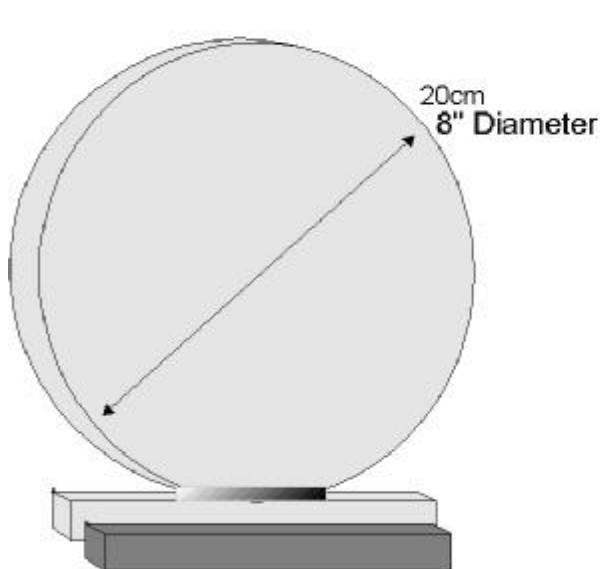
Other square or rectangular sizes are also permitted providing between: 15cm x 15cm (minimum) and 45cm x 30cm (maximum). Round metal plates are also permitted with a minimum diameter of 15cm and a maximum diameter of 30cm. **Preferred sizes are 15cm x 15cm, 20cm x 15cm, 25cm x 20cm and round plates with a diameter of 20cm, 25cm or 30cm.**

Scoring metal plates shall be a solid colour.

Metal plates used as penalty targets must be clearly marked or of a solid colour different from scoring targets.

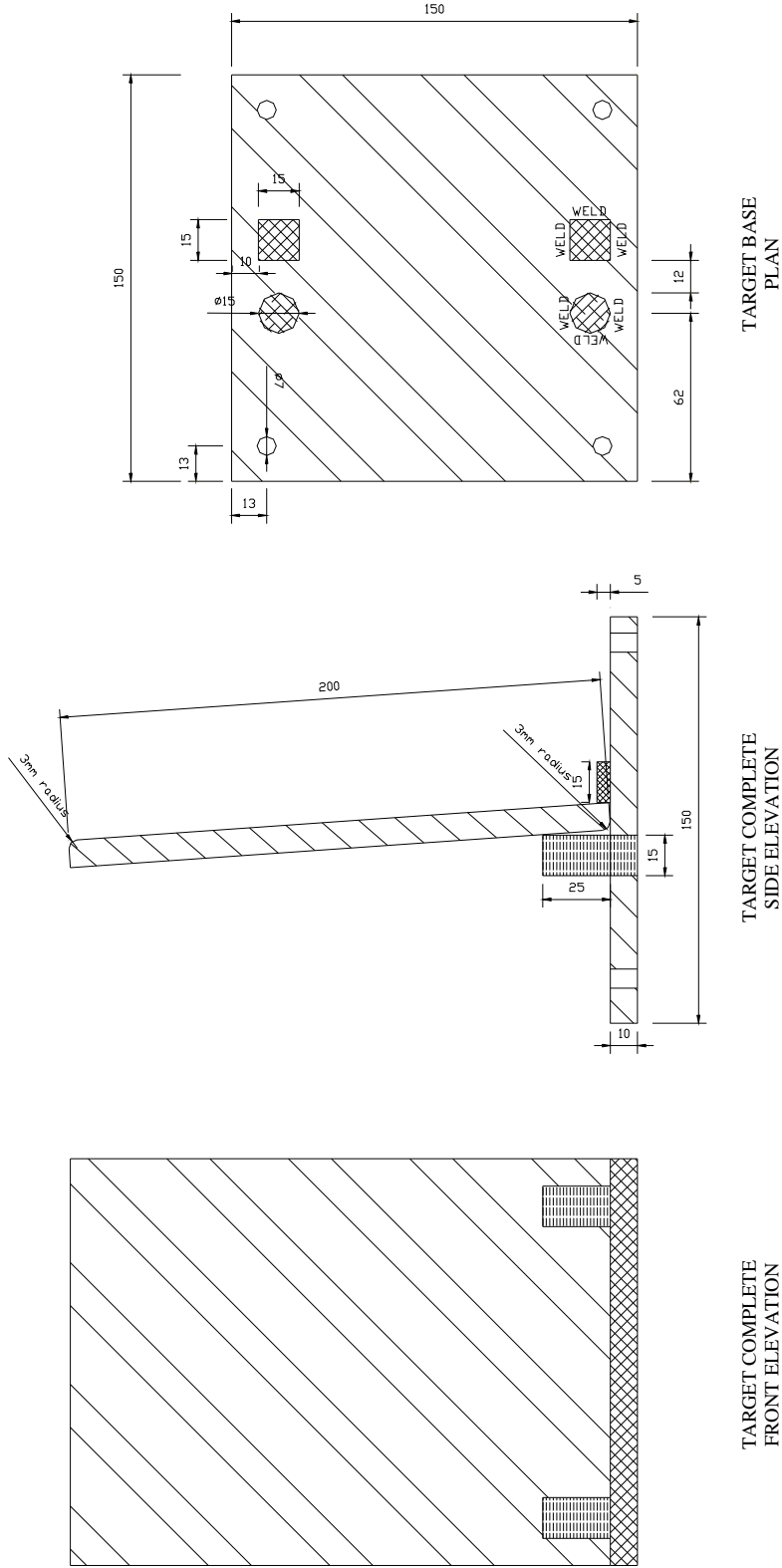
Penalty metal plates need to fall to incur a penalty.

Metal plates and penalty metal plates shall always fall or overturn when hit and must be designed and installed to prevent them from turning edge-on or sideways. ~~Metal plates and penalty metal plates that turn edge-on or sideways when hit are not permitted.~~ **Metal plates and penalty metal plates that turn edge-on or sideways when hit shall be repaired or replaced.**



# APPENDIX C5

## SEPARATING STEEL PLATES



**Notes:** These targets offer precise and consistent resetting and are very reliability. They stand up to repeated shots. The strike plates can be set on the bases vertically or horizontally. Other size strike plates will sit securely on these bases. The bases can be nailed or bolted to timber or even to the ground (150mm nails) to secure in place. The bases can be welded to steel or fixed to timber spikes to allow them to be set into the ground. The targets can be made from a thicker material but 10mm is recommended as the minimum. The heavier the plate the less distance it will travel when hit. If a hole is drilled in the strike plate a chain can be fitted to restrict the distance that the plate may travel when hit.

## **APPENDIX D1**

Frangible targets must break with a visible piece missing or separated from the original target to be counted for score. Frangible targets will score 5 points when properly hit (they can score double points when specified in the in the stage briefing and in accordance with 4.1.2).

# APPENDIX E1

## DIVISIONS

### Open Division

Power factor floor	520
Minimum shot weight	No
Minimum calibre	20 gauge / 20 bore
Maximum shotgun weight	No
Minimum trigger pull	No
Restriction on action types	No
Magazine length restrictions	No
Detachable magazines	Permitted
Magazine capacity restrictions	No
Speed loading devices	Yes
Modifications/attachments to loading port floor plate	Permitted
Compensators	Yes
Ports	Yes
Optical or Electronic sights	Yes
Barrel heat shields	Yes
Max. distance of cartridges, reloading devices or equipment-from body or torso	50mm
Maximum overall length for complete gun	No
Modifications allowed	Yes
Factory produced guns only (minimum 100 units)	No

### Open Division Notes

Prototypes are allowed.

## Modified Division

Power factor floor	520
Minimum shot weight	No
Minimum calibre	20 gauge / 20 bore
Maximum shotgun weight	No
Minimum trigger pull	No
Restriction on action types	No
Magazine length restrictions	No
Detachable magazines	No
Magazine capacity restrictions	No
Speed loading devices	No
Modifications/attachments to loading floor plate. Restricted, see below.	Yes
Compensators	Yes
Ports	Yes
Optical or Electronic sights	No
Barrel heat shields	Yes
Max. distance of cartridges or equipment-from body or torso	50mm
Maximum overall shotgun length	1320mm
Modifications allowed. Restricted - see below	Yes
Factory produced guns only (minimum 100 units)	Yes

## Modified Division Notes

Any complete shotgun or components produced by a factory and available to the general public.

Modified Division is subject to an overall maximum length of the gun. The gun in its unloaded ready condition and with any extended magazine tube fitted must fit into a rectangular shaped boxed which is open on one long side. The internal dimension of this box shall be 1320mm long (with a tolerance of : +1mm, -0mm). The shotgun is to be placed in the box with the barrel parallel to the one long edge.

Changing calibre from the factory standard is specifically not allowed.

Optical or electronic sights or are specifically not allowed.

Porting of barrels and/or compensators is/are allowed.

External modifications such as weights, or devices to control or reduce recoil are specifically not allowed, except for recoil pads fitted to the rear face of the stock of the shotgun.

Modifications or attachments can be made or added to the loading floor plate to facilitate easier loading. In Modified Division such modifications or attachments must not exceed 75mm (3 inches) in length and must not protrude more than 32 mm (1 ¼ inches) from the standard frame of the shotgun in any direction.

Other modifications which are specifically allowed:

- Replacement of "Open Sights" with other "Open Sights". These are defined as aiming devices which do not use electronic circuitry and/or lenses.
- Replacement of safety catches. Ambidextrous safety catches are approved.
- Extended magazine tubes
- Replacement barrels
- Replacement of hammers.
- Replacement of magazine release buttons.
- Replacement of cocking levers.
- Enlargement and/or rounding of ejection ports.
- Enlargement and/or rounding of loading ports.
- Replacement of fore-end and stock. Pistol grip stocks are specifically allowed.
- Checkering of frames, stocks and fore-ends.
- Cosmetic enhancements that do not give a competitive advantage such as custom grips, plating, etc.
- Replacement of magazine tube followers.

Internal modifications to improve accuracy, reliability, and function, are allowed, e.g. replacement trigger mechanisms.

The maximum inside distance of cartridges or equipment from the competitor's torso while standing relaxed shall not be more than 50mm. The Range Master may use reasonable discretion.

Additional cartridge loops or clips, specifically including side saddles, may be fitted to the stock, fore-end or sling (providing they do not compromise any safety issues).

**Standard Division**

Power factor floor	520
Minimum shot weight	No
Minimum calibre	20 gauge / 20 bore
Maximum shotgun weight	No
Minimum trigger pull	No
Restriction on action types	No
Magazine length restrictions	No
Detachable magazines	No
Capacity restrictions (initial load)	Max. of 9 rounds loaded
Speed loading devices	No
Modifications/attachments to loading floor plate	Yes but restricted, see below
Compensators	No
Ports	No
Optical or Electronic sights	No
Barrel heat shields	Yes
Max. distance of cartridges or equipment-from body or torso	50mm
Maximum overall shotgun length	1320mm
Modifications allowed. Restricted - see below	Yes
Factory produced guns only (minimum 100 units)	Yes

**Standard Division Notes**

Any complete shotgun or components produced by a factory and available to the general public.

Standard Division is subject to an overall maximum length of the gun. The gun in its unloaded ready condition and with any extended magazine tube fitted must fit into an rectangular shaped boxed which is open on one long side. The internal dimension of this box shall be 1320mm long (with a tolerance of : +1mm, -0mm). The shotgun is to be placed in the box with the barrel parallel to the one long edge.

Prototypes are specifically not allowed.

Changing calibre from the factory standard is specifically not allowed.

Optical or electronic sights are specifically not allowed.

Porting of barrels and/or compensators is/are not allowed.

External modifications such as weights, or devices to control or reduce recoil are specifically not allowed, except for recoil pads fitted to the rear face of the stock of the shotgun.

Other modifications which are specifically allowed:

- Replacement of "Open Sights" with other "Open Sights". These are defined as aiming devices which do not use electronic circuitry and/or lenses.
- Replacement of safety catches. Ambidextrous safety catches are approved.
- Feed ramps as replacements of the carrier release button
- Extended magazine tubes
- Replacement barrels
- Replacement of hammers.
- Replacement of magazine release buttons.
- Replacement of cocking levers.
- Enlargement and/or rounding of ejection ports.
- Enlargement and/or rounding of loading ports.
- Replacement of fore-end and stock. Pistol grip stocks are specifically allowed.
- Checkering of frames, stocks and fore-ends.
- Cosmetic enhancements that do not give a competitive advantage such as custom grips, plating, etc.
- Replacement of magazine tube followers.

Internal modifications to improve accuracy, reliability, and function, are allowed, e.g. replacement trigger mechanisms.

The maximum inside distance of cartridges or equipment from the competitor's torso while standing relaxed shall not be more than 50mm. The Range Master may use reasonable discretion.

Additional cartridge loops or clips, specifically including side saddles, may be fitted to the stock, fore-end or sling (providing they do not compromise any safety issues).

**Standard Manual Division**

Power factor floor	520
Minimum shot weight	No
Minimum calibre	20 gauge / 20 bore
Maximum shotgun weight	No
Minimum trigger pull	No
Manual Action only	Yes
Magazine length restrictions	No
Detachable magazines	No
Capacity restrictions (initial load)	Max. of 9 rounds loaded
Speed loading devices	No
Modifications/attachments to loading floor plate	Yes but restricted, see below
Compensators	No
Ports	No
Optical or Electronic sights	No
Barrel heat shields	Yes
Max. distance of cartridges or equipment from body or torso	50mm
Maximum overall shotgun length	1320mm
Modifications allowed. Restricted - see below	Yes
Factory produced guns only (minimum 100 units)	Yes

**Standard Manual Division Notes**

Any complete manual action shotgun (pump/slide/break-open) or components produced by a factory and available to the general public.

Standard Manual Division is subject to an overall maximum length of the gun. The gun in its unloaded ready condition and with any extended magazine tube fitted must fit into an rectangular shaped boxed which is open on one long side. The internal dimension of this box shall be 1320mm long (with a tolerance of : +1mm, -0mm). The shotgun is to be placed in the box with the barrel parallel to the one long edge.

Prototypes are specifically not allowed.

Changing calibre from the factory standard is specifically not allowed.

Optical or electronic sights are specifically not allowed.

Porting of barrels and/or compensators is/are not allowed.

External modifications such as weights, or devices to control or reduce recoil are specifically not allowed, except for recoil pads fitted to the rear face of the stock of the shotgun.

Other modifications which are specifically allowed:

- Replacement of "Open Sights" with other "Open Sights". These are defined as aiming devices which do not use electronic circuitry and/or lenses.
- Replacement of safety catches. Ambidextrous safety catches are approved.
- Extended magazine tubes
- Replacement barrels
- Replacement of hammers.
- Replacement of magazine release buttons.
- Replacement of cocking levers.
- Enlargement and/or rounding of ejection ports.
- Enlargement and/or rounding of loading ports.
- Replacement of fore-end and stock. Pistol grip stocks are specifically allowed.
- Checkering of frames, stocks and fore-ends.
- Cosmetic enhancements that do not give a competitive advantage such as custom grips, plating, etc.
- Replacement of magazine tube followers.

Internal modifications to improve accuracy, reliability, and function, are allowed, e.g. replacement trigger mechanisms.

The maximum inside distance of cartridges or equipment from the competitor's torso while standing relaxed shall not be more than 50mm. The Range Master may use reasonable discretion.

Additional cartridge loops or clips, specifically including side saddles, may be fitted to the stock, fore-end or sling (providing they do not compromise any safety issues).

## AMMUNITION/CARTRIDGE TYPES

### GENERAL

Power factor floor	520
Minimum shot weight	No
Minimum calibre	20 gauge / 20 bore
Factory produced ammunition only	No, Home loads acceptable
Lead shot	OK subject to local environmental restrictions
Bismuth shot	OK
Tungsten Based shot	OK for paper targets only not accepted against metal targets
Steel shot	OK for paper targets only not accepted against metal targets
Metal piercing	Prohibited
Incendiary	Prohibited
Tracer	Prohibited
Wad	It will be permissible for a match organiser to require the use of fibre wads only for environmental reasons but such requirement shall be notified in advance of the match dates

Various types of shotgun ammunition may be specified by match organisers as a requirement to be used in certain stages (eg. When shooting at paper/card targets, or specific slug only stages).

The use of all ammunition types will be subject to the regions/local regulations and the use of solid slug ammunition should be treated with particular care.

Match organisers may restrict the use of buckshot to certain nominated sizes only or maximum number of pellets per cartridge, particularly, for example, when shooting against paper/card targets where the patching of the targets could become unmanageable with certain buckshot types. However it must be noted that for 20 gauge and 16 gauge it is extremely difficult to acquire ammunition other than 1 Buck, 2 Buck or 3 Buck and these are supplied with between 12-20 pellets. It will therefore be permissible to apply different criteria for 12 gauge, 16 gauge and 20 gauge with regards to the maximum number of pellets per cartridge when shooting at paper targets. For 12 gauge the maximum size recommended to be acceptable to shoot at paper targets (to facilitate speed of patching) is 00 Buck with 9 pellets per cartridge.

The Match Director and/or the Range Master may restrict the ammunition to be used to certain maximum shot sizes or certain types only for reasons of safety. Any such requirement is to be advised prior to the match dates.

There is no requirement for all cartridge types to feature in a single match.

### **BIRDSHOT**

Birdshot ammunition is not to be shot at paper/card targets for score.

#### **Acceptable Birdshot Sizes**

Taking USA shot sizes as a nominal guide then birdshot sizes of 4 to 9 are all acceptable. Local equivalents to this are acceptable also e.g. for the UK shot sizes 3 to 9 are acceptable. The acceptable sizes as defined by diameter are: 3.3 mm to 2.0mm (.13 inches to .08 inches)

**Acceptable Buckshot Sizes (but see note above)**

AMERICAN	UK	INCHES	METRIC	Typical Pellets Per Cartridge 12 ga. nominal
000 Buck	LG	.36ins	9.1mm	6-8
00 Buck	SG	.33ins	8.4mm	9-12
0 Buck		.32ins	8.1mm	12
1 Buck	Spec. SG	.30ins	7.6mm	12-16
2 Buck		.27ins	6.9mm	18
3 Buck		.25ins	6.4mm	20
4 Buck	SSG	.24ins	6.1mm	27

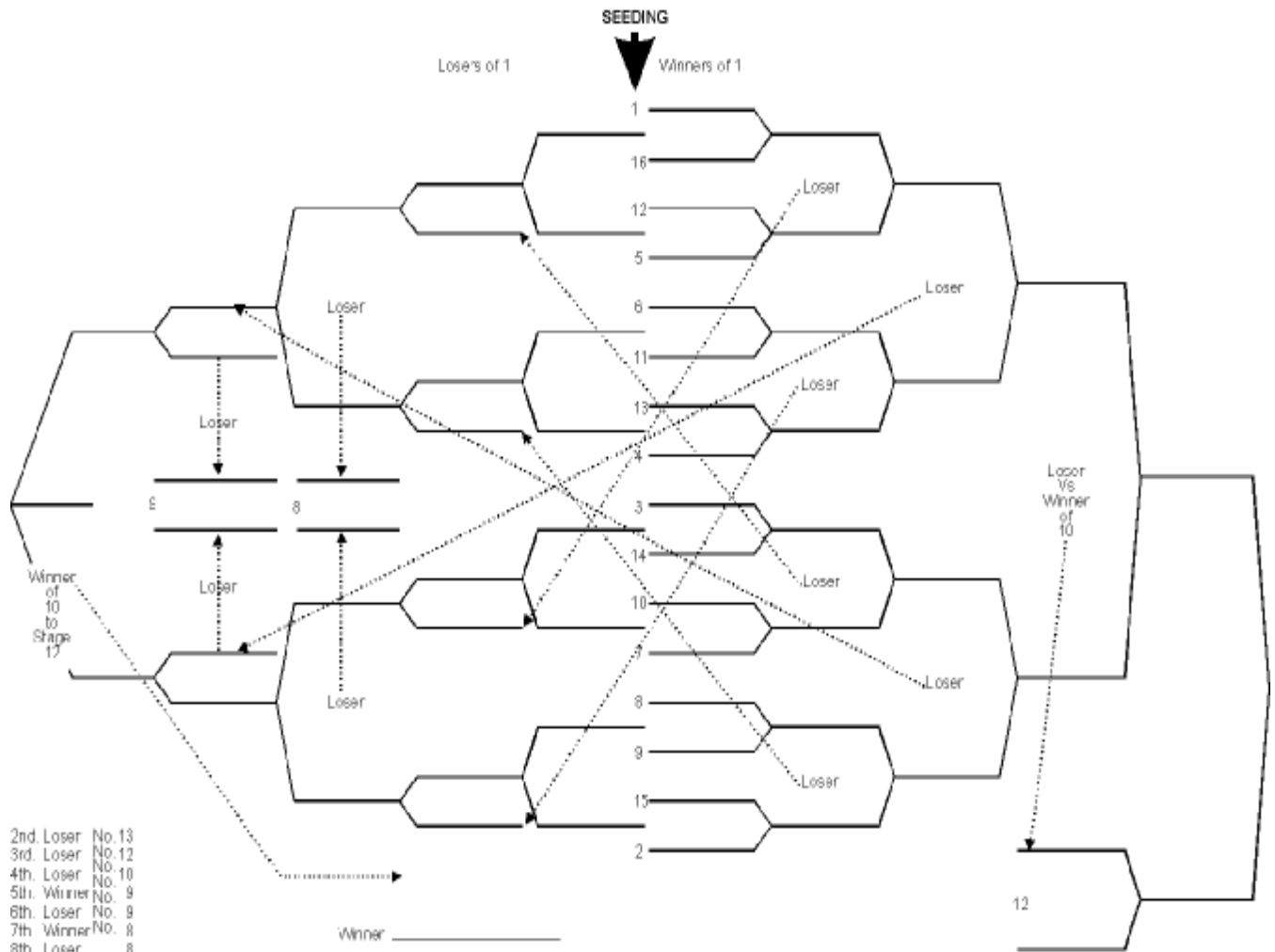
**SLUG**

Any type of slug is acceptable that is not in contravention of any rule in this rule book. This is, however, subject to any local restrictions.

It should be noted that for 20 gauge it is unlikely that a slug weight of 5/8 ounce will make factor. Slugs weighing 3/4 ounce at 1600 fps are available and make factor.

# "J" LADDER

10      7      5      4 (Timed)      2 (Timed)      1      3      E      11      13

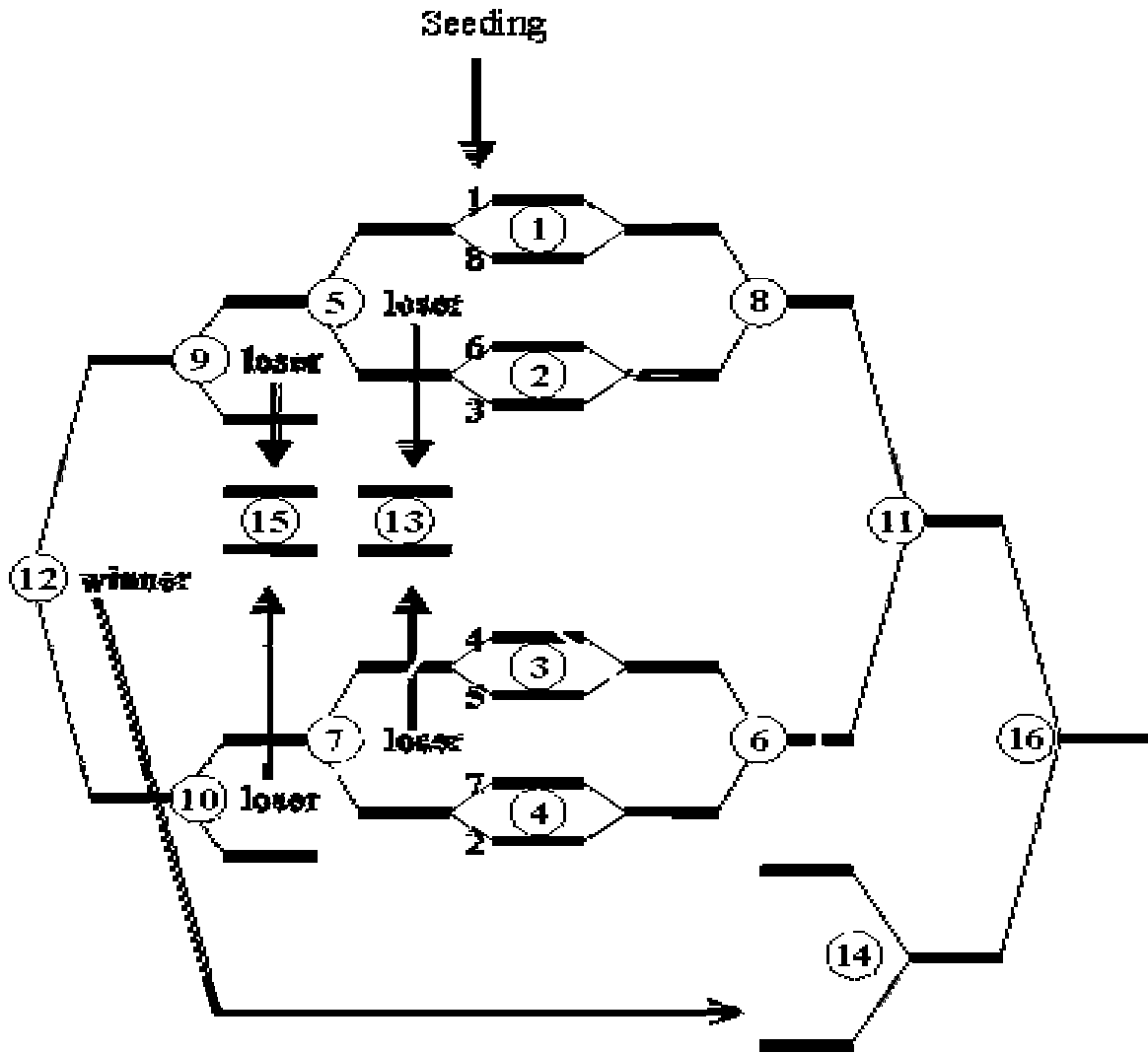


- 2nd. Loser No. 13
- 3rd. Loser No. 12
- 4th. Loser No. 10
- 5th. Winner No. 9
- 6th. Loser No. 9
- 7th. Winner No. 8
- 8th. Loser 8
- 9th. -12th. Losers No. 4 by time
- 13th.-16th. Losers No. 2 by time

- Winner \_\_\_\_\_
- 2nd. Place \_\_\_\_\_
- 3rd. Place \_\_\_\_\_

Two Losses required for elimination  
 Winner of 12 must beat winner of 1 twice

# "J" Ladder for 8 Competitors



Winner	Winner of 16
2nd	Loser of 16
3rd	Loser of 14
4th	Loser of 12
5th	Winner of 15
6th	Loser of 15
7th	Winner of 13
8th	Loser of 13